1. **TITLE OF COURSE AND COURSE NUMBER:** Theory of Computation, CS 445  
   Credits: 3

2. **DESCRIPTION OF THE COURSE:** This course investigates formal machine models of computation, formal languages, and computability. This includes finite state automata, pushdown automata, Turing machines, languages, and grammars and how they are useful within Computer Science.

3. **COURSE PREREQUISITES:** CS 342 with a grade of C- or better

4. **COURSE OBJECTIVES:**

   To understand the historical and philosophical importance of the questions and results in Theory of Computation.

   To understand the formal machine models created to investigate the limits of computation.

   To understand the applications of the formal models and results to other areas of Computer Science.

5. **STUDENT LEARNING OUTCOMES:**

   Upon completion of this course, students will be able to:

   a) Appreciate the historical development of theory of computation.
   b) Explain and apply the models of computation (finite automata, push downs, and Turing machine equivalents) developed in class.
   c) Describe the relationship between languages and the computational models.
   d) Appreciate the application of the theory of computation to areas of computer science.
   e) Apply theory of computation results to computer science activities.
   f) Develop constructive proofs.

   Measure (for assessment of above outcomes): exams, surveys, and projects.

   Through classroom participation and discussion, and various homework assignments, the course also reinforces the following student learning outcomes of the university:

   a) Effectively express themselves in written and oral form. Measure: exams and projects.
b) Demonstrate ability to think critically. Measure: exams and projects.
c) Demonstrate ability to integrate knowledge and idea in a coherent and meaningful manner. Measure: exams and projects.

6. **TOPICAL OUTLINE OF THE COURSE CONTENT:**

   **Topic 1:** Review of Mathematical Foundations

   **Topic 2:** Grammars
   a) Regular grammars
   b) Context-free grammars
   c) Context-sensitive grammars
   d) Chomsky Hierarchy of grammars

   **Topic 3:** Regular languages
   a) Regular expressions
   b) Pumping Lemma

   **Topic 4:** Finite automata
   a) Transition graphs
   b) Kleene's Theorem
   c) Non-determinism
   d) Output - equivalency of Moore and Mealy Machines
   e) Decidability

   **Topic 5:** Context-free languages

   **Topic 6:** Pushdown automata
   a) Deterministic and non-deterministic
   b) Equivalency
   c) Decidability

   **Topic 7:** Turing Machines
   a) Recursive and recursively enumerable languages
   b) Other formulations of computability
   c) Church’s Thesis
   d) Decidability

7. **GUIDELINES/SUGGESTIONS FOR TEACHING METHODS AND STUDENT LEARNING ACTIVITIES:**

   a) Classroom lectures and discussions.
   b) Homework reviews.
   c) Pre-examination reviews

8. **GUIDELINES/SUGGESTIONS FOR METHODS OF STUDENT ASSESSMENT**
(STUDENT LEARNING OUTCOMES):

a) Periodic exams including final exam
b) Regular homework practicing techniques and models covered in lecture.

9. SUGGESTED READINGS, TEXTS, OBJECTS OF STUDY:


Handouts and software such as JFLAP and TM simulators.

10. BIBLIOGRAPHICAL OF SUPPORTIVE TEXTS AND OTHER MATERIALS:


11. **PREPARER’S NAME AND DATE**: Dr. G. Ndjatou and J. Najarian, Spring 1996
12. **ORIGINAL DEPARTMENTAL APPROVAL DATE**: Spring 1996
14. **DEPARTMENTAL REVISION APPROVAL DATE**: Spring, 2005